Appilot/W1

by Bill Martens

Produced by: **Brian Wiser & Bill Martens**



Appilot/W1

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The cover and book were designed by Brian Wiser.

PRODUCTION

Brian Wiser → Design, Layout, Editing
Bill Martens → Programming, Editing, Documentation

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ABOUT BILL MARTENS

Bill Martens is a systems engineer specializing in office infrastructures and has been programming since 1976. The DEC PDP 11/40 with ASR-33 Teletypes and CRT's were his first computing platforms with his first forays in the Apple world coming with the Apple II computer.

Influences in Bill's computing life came from *Byte* magazine, *Creative Computing* magazine, and *Call-A.P.P.L.E.* magazine as well as his mentors Samuel Perkins, Don Williams, Joff Morgan, and Mike Christensen

Bill is a co-producer of many books including *What's Where in the Apple: Enhanced Edition, The WOZPAK: Special Edition, Nibble Viewpoints: Business Insights From The Computing Revolution,* and co-programmer for the iOS version of the retro game *Structris.* He has written many articles which have appeared in user group newsletters and magazines such as *Call-A.P.P.L.E.*.

Bill worked for Apple Pugetsound Program Library Exchange (A.P.P.L.E.) under Val Golding and Dick Hubert as a data manager and programmer in the 1980s, and is the current president of the A.P.P.L.E. user group established in 1978. He reorganized A.P.P.L.E. and restarted *Call-A.P.P.L.E.* magazine in 2002. He is the production editor for the A.P.P.L.E. website CallApple.org, writes science fiction novels in his spare time, and is a retired semi-pro football player.

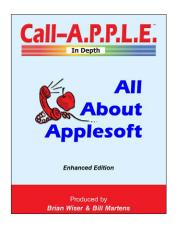
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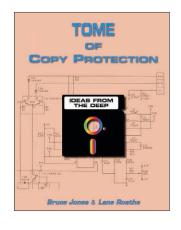
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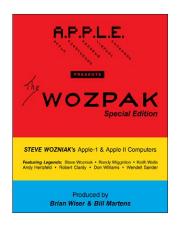
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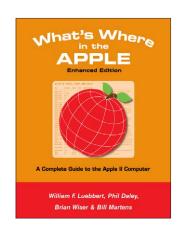
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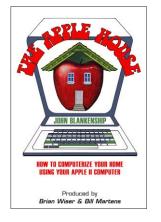
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