Applesoft Carpenter II

Seven Utility Programs for Applesoft Programmers

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Produced by:
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Apple PugetSound Program Library Exchange
Acknowledgements

Applesoft Carpenter II was programmed by Wayne Eastwood, Glen Bredon, and Val J. Golding and published by A.P.P.L.E. in 1981. We would like to thank them for creating so many tools that were beneficial for Apple II users.


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Production

Brian Wiser → Cover, Design, Layout, Editing
Bill Martens → Scanning, Initial Manual, Software Updates

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About the Authors

Wayne Eastwood

Wayne Eastwood was an A.P.P.L.E. member and programmer who worked with a number of the early Apple II programmers. He was an original co-producer and programmer for Applesoft Carpenter II. He was also an author for Nibble magazine, having written The Stepper, a debugger for the Apple II.

Val J. Golding

Val J. Golding founded Apple Pugetsound Program Library Exchange (A.P.P.L.E.) in 1978 with the help of Mike Thyng and Bob Huelsdonk at the suggestion of Max Cook, a manager at the ComputerLand where Val bought his Apple II.

Val also wrote for Softdisk, On-three and other technology magazines over the years primarily making his mark in the early years of Apple computing.

As the founder, Val was instrumental in guiding the company to the position it is in now. Val was the Managing Editor of Call-A.P.P.L.E. magazine and also served as the chairman of the board of directors.

His wife and daughters were a big part of documenting his stories about his hobby of Cable Cars, and he was the editor of a highly acclaimed newsletter for his daughter’s school. He passed away at age 77 on July 2, 2008 after a long battle with cancer.
Glen Bredon

Glen E. Bredon was a mathematics professor and computer programmer. He earned his Ph.D. from Harvard University in 1958 and starting teaching at the University of California, Berkeley in 1960. Starting in 1969, he taught at Rutgers University in New Jersey, and eventually retired in 1993.

Glen bought his first Apple II computer in 1979 and began exploring its internal operations because, "I wanted to know more than my students." He programmed and released several best-selling programs for the Apple II computer including: *DOS Master*, *Block Warden*, and *ProSel*, as well as the *Big Mac* and *Merlin* macro assemblers.

The development of *Big Mac* started when Glen found the public domain assembler *TED/ASM* and was dissatisfied in how it worked. He disassembled it, found ways to improve the editor, and added the ability to create macros and shortcuts for coding. He offered his program to A.P.P.L.E. and the user group sold it as *Big Mac* because of its macro capabilities. Val Golding of A.P.P.L.E. later connected Glen with Roger Wagner of Southwestern Data Systems, and that company later sold the assembler as *Merlin*.

A native Californian and concerned environmentalist, Glen spent his summers away from mathematics and computing, preferring the solitude of the Sierra Nevada mountains where he helped establish wilderness reserves. Photography was also one of his passions that he pursued for over 50 years.

Glen passed away May 8, 2000 and left many noteworthy and positive marks on the world with his endeavors.
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